

# GAME DESIGN (MINOR)

Department Website (<https://tisch.nyu.edu/special-programs/>)

## Program Description

Video games are more than digital technology that requires a combination of different technical and creative skills. They are a cultural form which has the potential to educate, entertain, and move us. Video games provide a platform to explore complex topics, communicate ideas, and express truths about ourselves, each other, and the world around us. Through the exploration of games as a creative practice, you will receive an introduction to the core concepts of game design, the critical and historical analysis of games as a cultural form, and the collaborative and interdisciplinary craft of game production and development.

## Minor Declaration

To request a minor be added or removed from your record please use your Albert Student Center. Click on the Academics tab, and then click Minor Application under Planning Tools. New First Year and Transfer students should wait to declare minors toward the end of their first academic year and after discussing it with their academic advisor.

## Program Requirements

The program requires the completion of 16 credits, comprised of the following:

Course	Title	Credits
<b>Minor Requirements</b>		
GAMES-UT 150 or OART-UT 1625	Intro to Game Design Think Like a Game Designer	4
Select at least one of the following:		4
GAMES-UT 180	Intro to Programming for Games	
GAMES-UT 120	Intro to Game Development	
GAMES-UT 201	Intro to Visual Communication	
GAMES-UT 101	Games 101	
<b>Electives</b>		
Select remaining credits from any GAMES-UT courses		8
<b>Total Credits</b>		<b>16</b>

## Policies

### Program Policies

#### Grades

A student must earn a grade of C or above for a course to count toward the minor.

#### Course Allocations

There are no course substitutions allowed for the minor. All courses must be GAMES-UT courses.

### NYU Policies

University-wide policies can be found on the New York University Policy pages (<https://bulletins.nyu.edu/nyu/policies/>).

### Tisch Policies

Additional academic policies can be found on the Tisch academic policy page (<https://bulletins.nyu.edu/undergraduate/arts/academic-policies/>).