

ALI PLUS-MEDIA TECHNOLOGIES (APMT1-CE)

APMT1-CE 9230 After Effects I (0 Credits)

Adobe After Effects, the industry standard for creating 2D animation and visual effects, is used to create motion graphics for broadcast, film, video, and the web. Learn the essentials of choosing bit-depth, creating multimedia projects, importing digitized video footage as well as Photoshop and Illustrator files, and altering time codes. Get hands-on practice viewing and managing footage, setting keyframes, working with alpha channels, applying effects, and animating text. Watch demonstrations of nesting precompositions, cloning, and time remapping.

Grading: SPS Non-Credit Graded

Repeatable for additional credit: Yes

APMT1-CE 9256 After Effects II (0 Credits)

Expand your current knowledge of Adobe After Effects and take your multimedia project to the next level. Use intermediate tools and techniques, including stacking order, sequencing, wireframes, keyframe interpolation, and layer masks. Develop your skills with hands-on exercises as you explore transparency, axis modes, track mattes, adjustment layers, and camera and light settings.

Grading: SPS Non-Credit Graded

Repeatable for additional credit: Yes

APMT1-CE 9403 Cinema 4D (0 Credits)

Expand your animation and visual effects skills with Maxon Cinema 4D. A vital tool for aspiring 3D artists, this high-end computer graphics application is among the most popular tools used by industry professionals for film, broadcast, and games—as well as medical, architectural, engineering, and product visualization. Cinema 4D is a cross-platform, general-purpose 3D application used for modeling, texturing, and animating objects, graphics, and characters. Become familiar with workflow, interface, logo design, and more intricate motion graphics and animation techniques. Its open architecture makes it easy to integrate other applications, such as After Effects and Final Cut Pro.

Grading: SPS Non-Credit Graded

Repeatable for additional credit: Yes